

Drinking from the Stream

How to use messaging platforms for scalability & performance

Mark Heckler

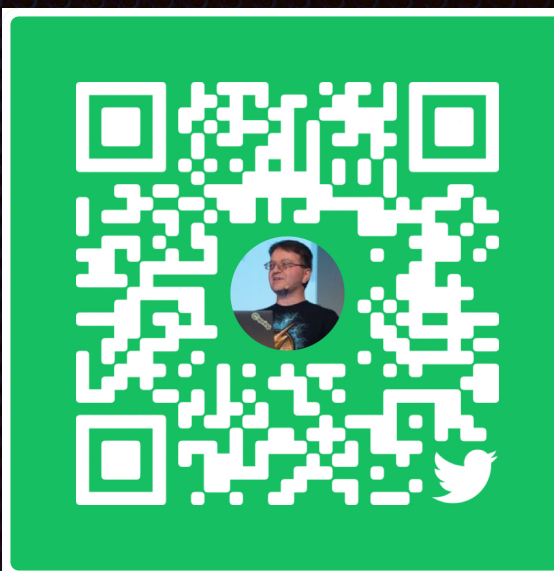
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Pivotal

Distributed systems are easy...right?



Who am I?

- Author
- Architect & Developer
- Java Champion, Rockstar
- Professional Problem Solver
- Spring Developer & Advocate
- Creador y curador de

SPRING NOTICIAS
EN ESPAÑOL



New book!

But you can't buy it yet...

DISCLAIMER: artist's rendition only, not the real cover

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Takeaways

- ✦ **Why use messaging platforms/where do they fit in a distributed architecture?**
- ✦ Examples of leading messaging platforms
- ✦ What is Spring Cloud Stream?
- ✦ Why use it?

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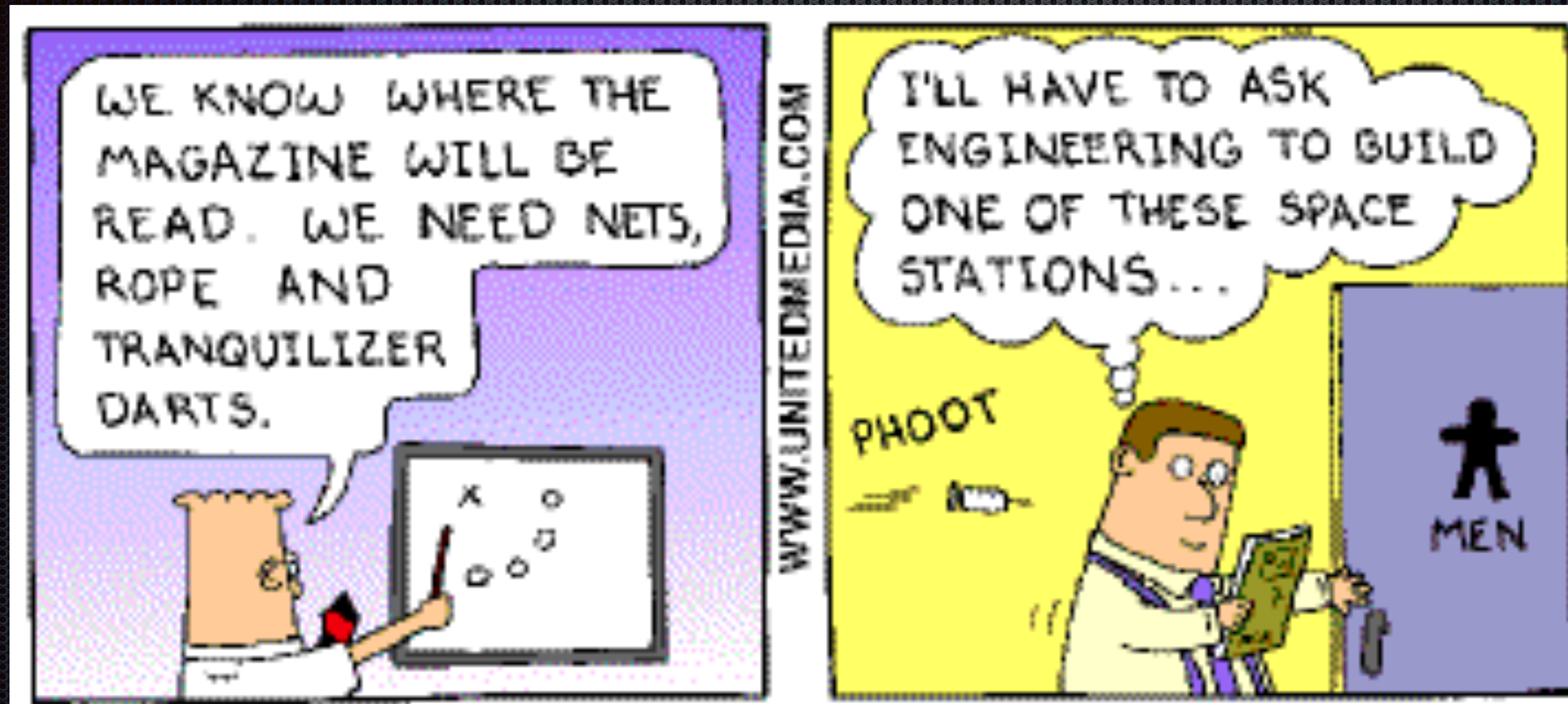
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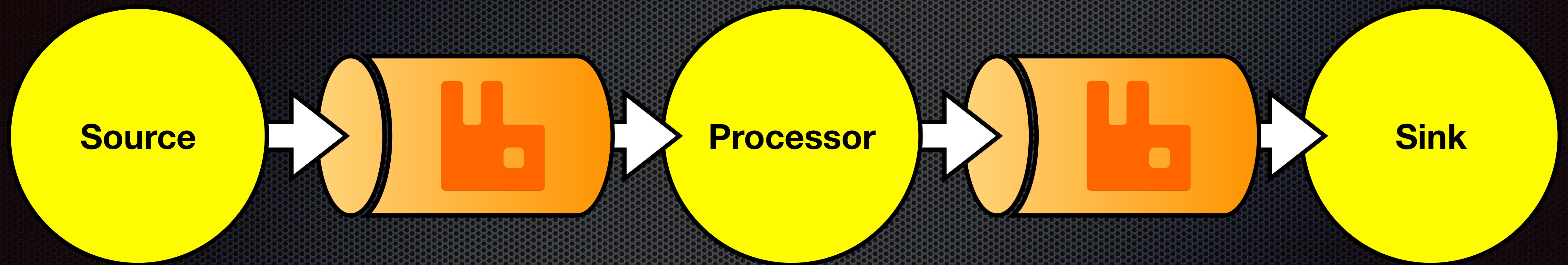
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- ✦ Examples of leading messaging platforms
- ✦ What is Spring Cloud Stream?
- ✦ **Why use it?**

Why use it?

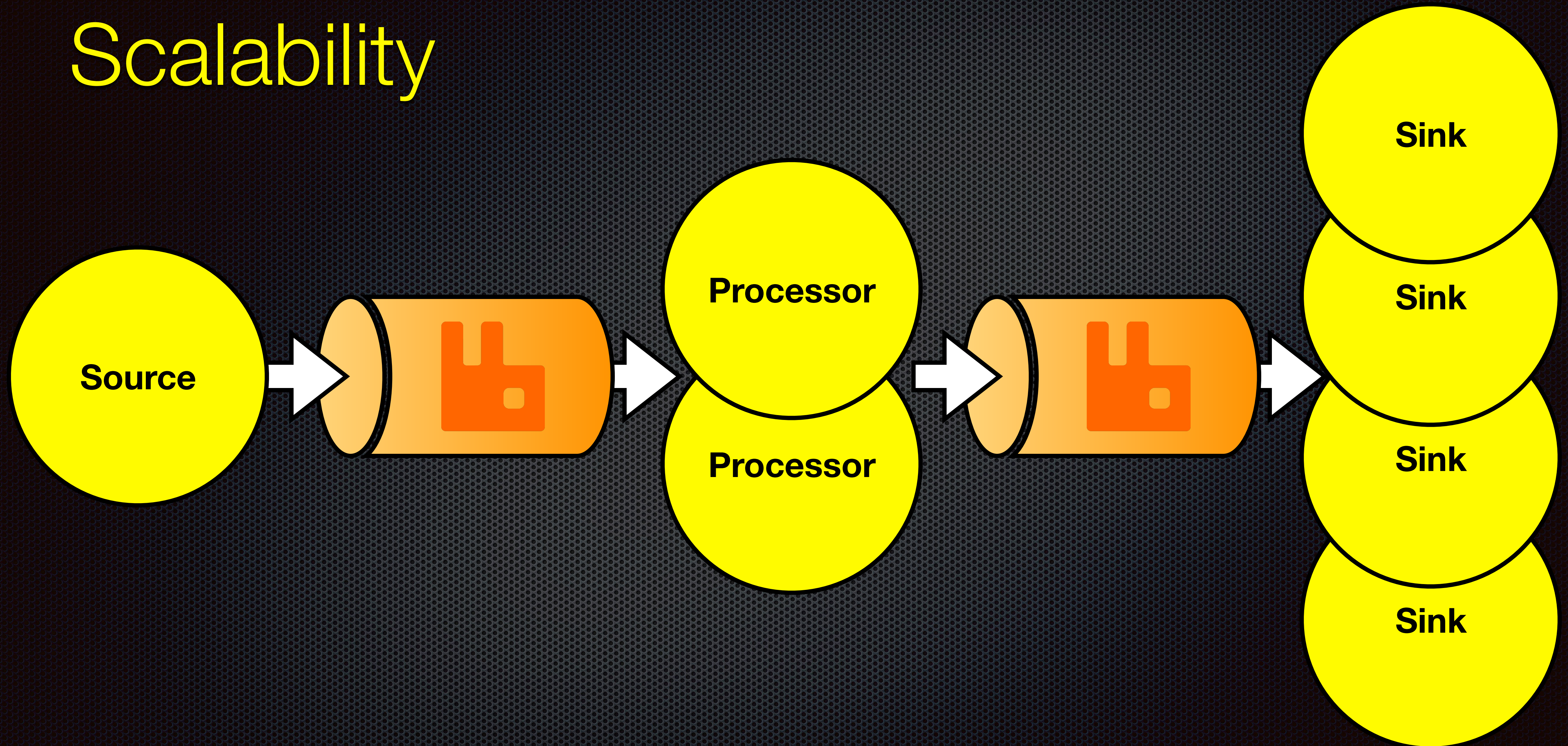


SCSt + $\{\text{messaging.platform}\} =$

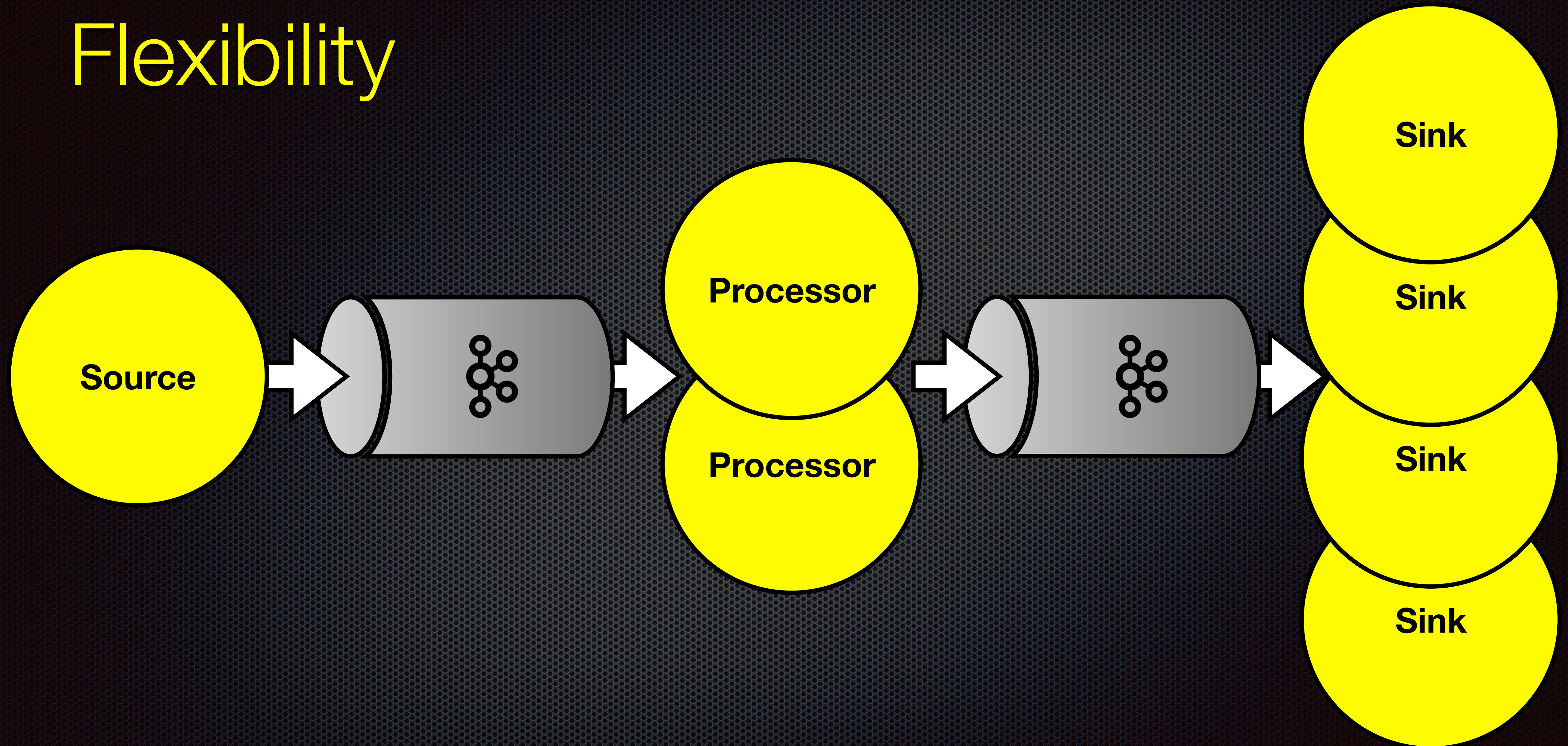
Power



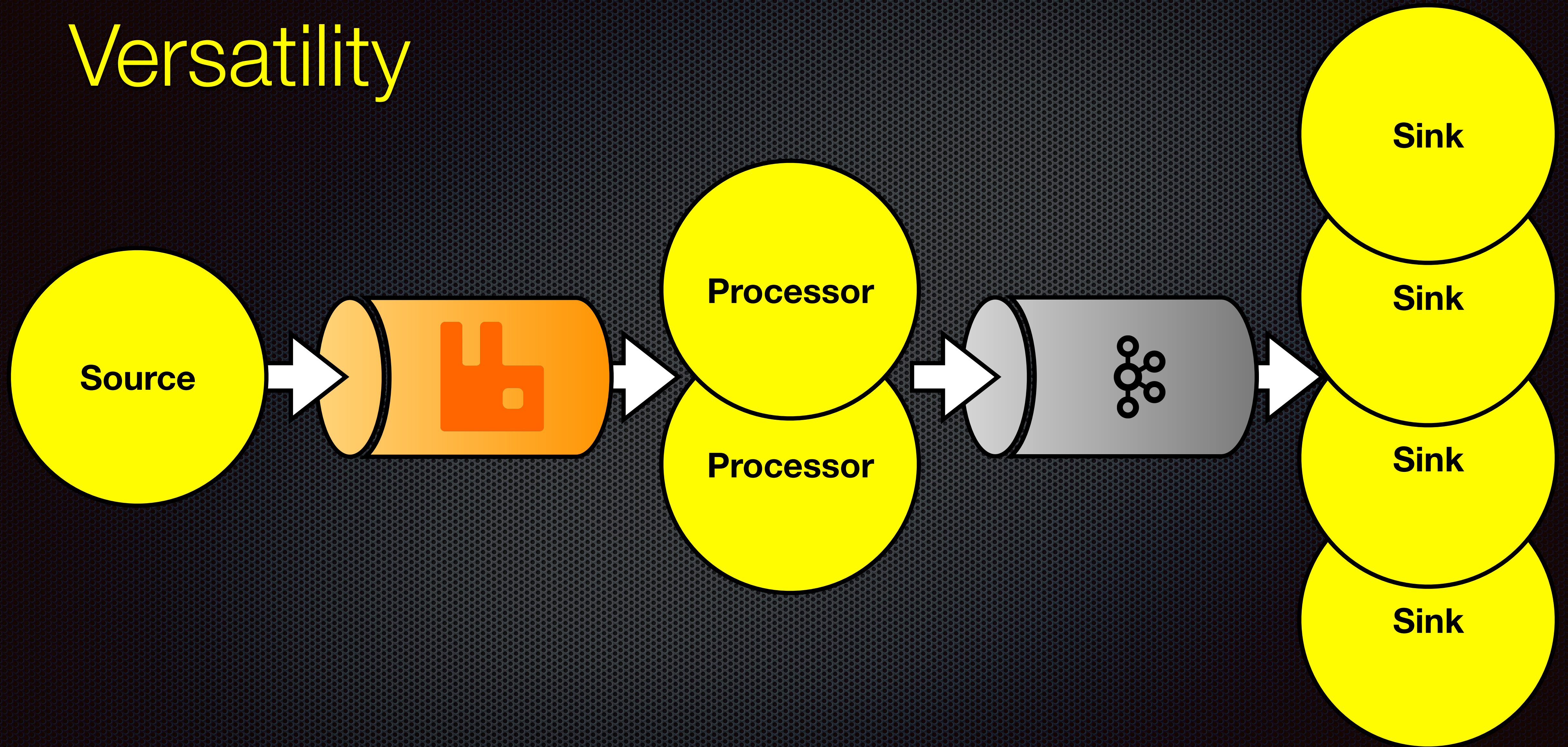
Scalability



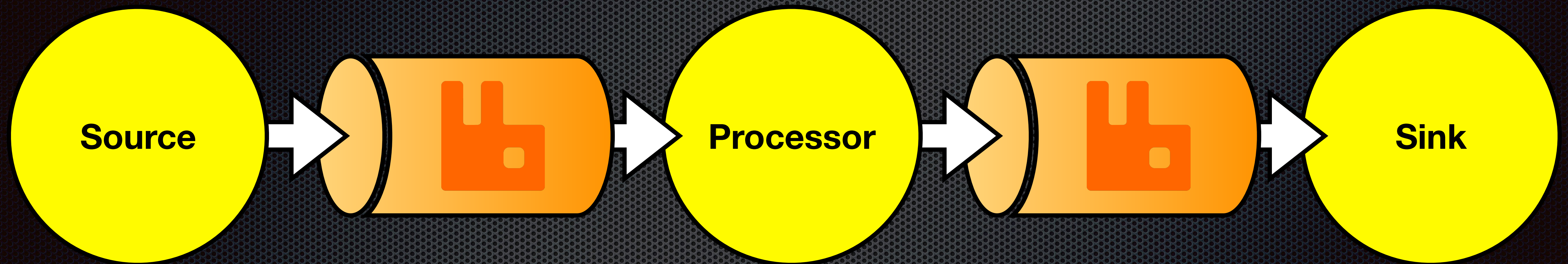
Flexibility



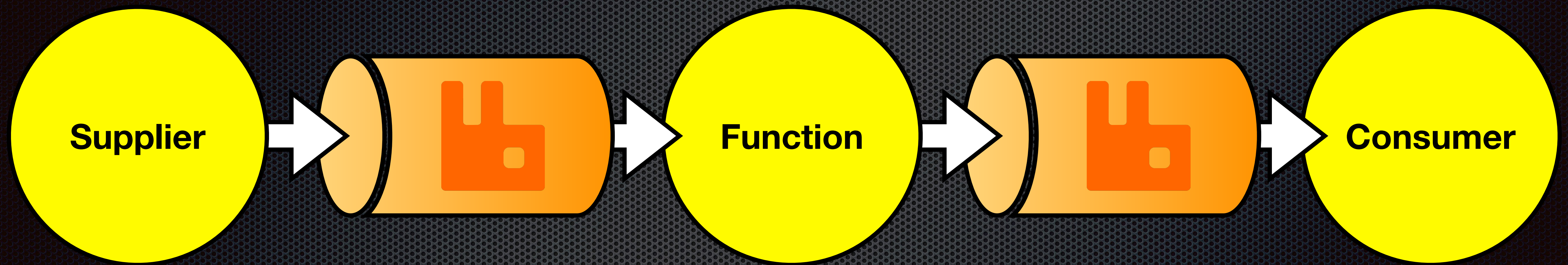
Versatility



Stream Revisited: Legacy



Stream Revisited: Evolution



Let's code!



Resources

- ✦ <https://github.com/mkheck/drinking-from-the-stream>
- ✦ <https://cloud.spring.io/spring-cloud-stream/>
- ✦ mark@thehecklers.com, mheckler@pivotal.io
- ✦ @mkheck on Twitter

Kotlin fan? <https://github.com/mkheck/drinking-from-the-stream-kotlin>

